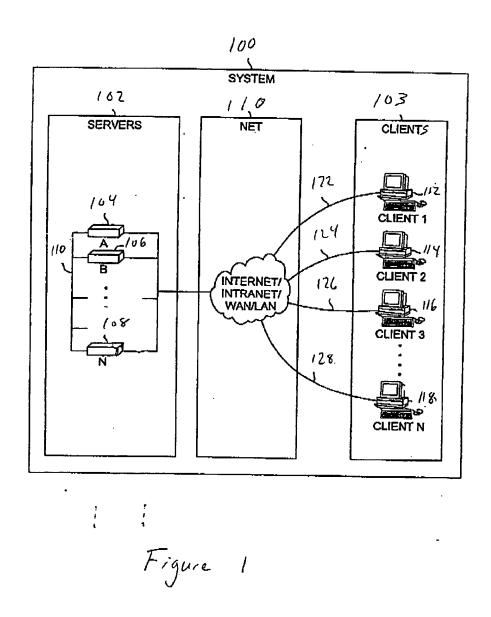
Title: Securing Goal-Activated Game Content

Inter: Securing Goal-Activated Game Content
Inventor: Dyl
Serial No.: Not yet assigned
Atty. Docket No.: TES-001
Atty.: Steven J. Frank
Express Mail Mailing Label No.: EL954731277 US
CHEET 1 OF 5

SHEET 1 OF 5



Title: Securing Goal-Activated Game Content Inventor: Dyl Serial No.: Not yet assigned Atty. Docket No.: TES-001 Atty.: Steven J. Frank Express Mail Mailing Label No.: EL954731277 US SHEET 2 OF 5

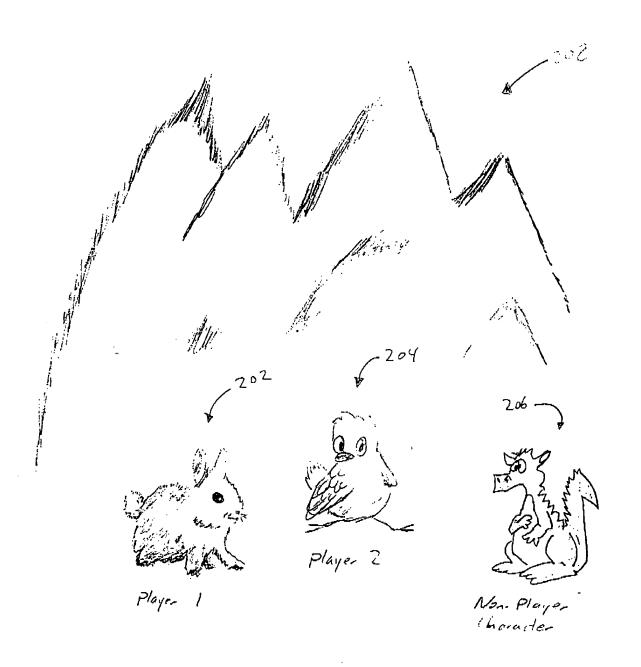
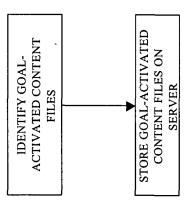


Figure 2

Title: Securing Goal-Activated Game Content
Inventor: Dyl
Serial No.: Not yet assigned
Atty. Docket No.: TES-001
Atty.: Steven J. Frank
Express Mail Mailing Label No.: EL954731277 US
SHEET 3 OF 5



Server

410 RECEIVE CONNECTION REQUEST FROM CLIENT Server Š DELETE GOAL-ACTIVATED CONTENT INSTRUCT CLIENT TO STORED LOCALLY GOAL-ACTIVATED CONTENT STORED LOCALLY? DOES CLIENT HAVE ANY PROCEED WITH GAME PROGRAM REQUEST CONNECTION TO UPDATE HISTORY PROFILE DELETE LOCALLY STORED TRANSMIT HISTORY PROFILE TO SERVER GOAL-ACTIVATED CONTENT SERVER Client 402

Title: Securing Goal-Activated Game Content Inventor: Dyl Serial No.: Not yet assigned Atty. Docket No.: TES-001 Atty.: Steven J. Frank Express Mail Mailing Label No.: EL954731277 US SHEET 4 OF 5

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